
Elven Legend FULL

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About This Game



You have traveled around the world, and saw the destroyed 5d3b920ae0

Title: Elven Legend
Genre: Casual, Indie, Strategy
Developer:
Growing Grass Studio
Publisher:
Growing Grass Studio
Release Date: 8 Mar, 2017

English,French,Italian,German,Dutch,Russian

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Well, I had never played a time-management game before. This game style is really relaxed and very straight forward. I have had little trouble getting the top rank on each level. Simply figure out the resources required, then make sure they are available, when needed. Use worker to collect resources, and use bonuses to aid in collection. Overall, this game has some nice quality of graphics, animations, and level design. The music is a one track loop, and the sound effects are just okay, although the worker click-acknowledgement is pretty bad. Some of the resource timers have a sound effect, but I would have otherwise muted the game. Additional negs: there were a lot of typos in the story text and there were some rough edges to a couple of level designs. There is a known bug where the mouse stops working for 10 secs, but it only rarely happens. I recommend this for those who like resource management games. At the full price of a couple bucks, you can safely try the game with little risk. This game is built on the Unity Game Engine, and I played this game on an old linux desktop without any issue.. Eleven Legend is a very cheap time-management game (price wise and playing wise). This small market has many very good games (like the MOAI serie for example) and getting there isn't easy. So, at first glance, I wouldn't recommend this. However, I didn't encounter breakdown while playing (I finished the first Island) with Win7 64bit. Granted, the levels would need some more polishing (the difficulty settings also) and if you don't mind a little flickering here and there when playing, I guess that's still a cute little game.. Well, I had never played a time-management game before. This game style is really relaxed and very straight forward. I have had little trouble getting the top rank on each level. Simply figure out the resources required, then make sure they are available, when needed. Use worker to collect resources, and use bonuses to aid in collection. Overall, this game has some nice quality of graphics, animations, and level design. The music is a one track loop, and the sound effects are just okay, although the worker click-acknowledgement is pretty bad. Some of the resource timers have a sound effect, but I would have otherwise muted the game. Additional negs: there were a lot of typos in the story text and there were some rough edges to a couple of level designs. There is a known bug where the mouse stops working for 10 secs, but it only rarely happens. I recommend this for those who like resource management games. At the full price of a couple bucks, you can safely try the game with little risk. This game is built on the Unity Game Engine, and I played this game on an old linux desktop without any issue.. The sad thing is that I actually liked this game to some degree. It was fun to play a level here and there and unwind a bit. That said, this game is SO buggy that even getting through a single level could be a challenge at times, as I kept having to restart the game because it would freeze up on me. If you can put up with the bugs, there's something to enjoy here, but there's probably better games out there.. Eleven Legend is a very cheap time-management game (price wise and playing wise). This small market has many very good games (like the MOAI serie for example) and getting there isn't easy. So, at first glance, I wouldn't recommend this. However, I didn't encounter breakdown while playing (I finished the first Island) with Win7 64bit. Granted, the levels would need some more polishing (the difficulty settings also) and if you don't mind a little flickering here and there when playing, I guess that's still a cute little game.. The sad thing is that I actually liked this game to some degree. It was fun to play a level here and there and unwind a bit. That said, this game is SO buggy that even getting through a single level could be a challenge at times, as I kept having to restart the game because it would freeze up on me. If you can put up with the bugs, there's something to enjoy here, but there's probably better games out there.

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